## Text Indexing

## Lecture 13: Longest Common Extensions

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## Recap: Pattern Matching with the LCP-Array (1/3)

- remember how many characters of the pattern and suffix match
- identify how long the prefix of the old and next suffix is
- do so using the LCP-array and
- range minimum queries (i) detailed introduction in Advanced Data Structures


## Definition: Range Minimum Queries

Given an array $A[1 . . m)$, a range minimum query for a range $\ell \leq r \in[1, n)$ returns

$$
R M Q_{A}(\ell, r)=\arg \min \{A[k]: k \in[\ell, r]\}
$$

- $\operatorname{lcp}(i, j)=\max \{k: T[i . . i+k)$
- $\operatorname{Icp}(i, j)=T[j . . j+k)\}=\operatorname{LCP}\left[R M Q_{L C P}(i+1, j)\right]$
- RMQs can be answered in $O(1)$ time and
- require $O(n)$ space


## Recap: Pattern Matching with the LCP-Array (2/3)

- during binary search matched
- $\lambda$ characters with left border $\ell$ and
- $\rho$ characters with right border $r$
- w.l.o.g. let $\lambda \geq \rho$
- middle position $i$
- decide if continue in $[\ell, i]$ or $[i, r]$
- let $\xi=\operatorname{Icp}(S A[\ell], S A[i])$ (i) $O(1)$ time with RMQs



## Recap: Pattern Matching with the LCP-Array (3/3)

- let $\xi=\operatorname{Icp}(S A[\ell], S A[i])$


## $\xi>\lambda$

- $P[\lambda+1]>T[S A[\ell]+\lambda]=T[S A[i]+\lambda]$
- $\ell=i$ without character comparison


## $\xi=\lambda$

- compare as before

```
\xi<\lambda
    - }\xi\geq\rho\mathrm{ and }P[\xi+1]<T[SA[i]+\xi
    - r=i and \rho= \xi without character comparison
```



## Old Problem, New Name

## Definition: Longest Common Extensions

- also denoted as $\operatorname{lcp}(i, j)$ (i) in this lecture


## Applications

- (sparse) suffix sorting
- approximate pattern matching

Given a text $T$ of size $n$ over an alphabet of size $\sigma$, construct data structure that answers for $i, j \in[1, n]$

$$
\operatorname{lce}_{T}(i, j)=\max \{\ell \geq 0: T[i, i+\ell)=T[j, j+\ell)\}
$$



$$
\operatorname{lce}_{T}(1,14)=012345
$$

## Practical Algorithms for Longest Common Extensions [IT09]

## Sophisticated Black Box (BB)

- based on ISA, LCP, and RMQ

- $O(1)$ query time, $\approx 9 n$ bytes additional space


## Ultra Naive Scan (UNS)

- compare character by character

- $O(n)$ query time, no additional space


## Monte Carlo and Las Vegas Algorithms

- setting: randomized algorithms


## Monte Carlo Algorithm

- returns wrong result with small probability
- deterministic running time


## Las Vegas Algorithm

- returns correct result
- only expected running time
- some Monte Carlo algorithms can be turned into Las Vegas algorithms
- depends on correctness check
- all Monte Carlo algorithms presented today can be turned into Las Vegas algorithms


## Randomized String Matching

－compute 氛is of strings
－application not limited to LCEs

## Definition：Karp－Rabin Fingerprint［KR87］

Given a text $T$ of length $n$ over an alphabet of size $\sigma$ and a random prime number $q \in \Theta\left(n^{c}\right)$ ，the Karp－Rabin fingerprint of $T[i . . j]$ is

$$
\text { 冢 }(i, j)=\left(\sum_{k=i}^{j} T[k] \cdot \sigma^{j-k}\right) \bmod q
$$

（i）$(x+y) \bmod z=z \bmod z+y \bmod z(\bmod z)$
－if $T[i . . i+\ell]=T[j . . j+\ell]$ ，then

$$
\text { 冢 }(i, i+\ell)=\text { 芻 }(j, j+\ell)
$$

－if $T[i . . i+\ell] \neq T[j . . j+\ell]$ ，then

$$
\operatorname{Prob}(\text { 冢 }(i, i+\ell)=\text { 冢 }(j, j+\ell)) \in O\left(\frac{\ell \lg \sigma}{n^{c}}\right)
$$

－prime has to be chosen uniformly at random
－how to turn it into Las Vegas algorithm？
－example on the board

## Overwriting the Text with Fingerprints (1/2) [Pre18]

- given a text $T$ over an alphabet of size $\sigma$
- let $w$ be size of a computer word (i) e.g., 64 bit
- choose $\tau \in \Theta(w / \lg \sigma)$ (i) 8 for byte alphabet
- choose random prime $q \in\left[\frac{1}{2} \sigma^{\tau}, \sigma^{\tau}\right)$
- group the text into size- $\tau$ blocks: $\mathrm{B}[1 . . n / \tau]$ with

$$
B[i]=T[(i-1) \tau+1 . . i \tau]
$$

- compute $P^{\prime}[i]=$ 氛 $(i, \tau i)$ for $i \in[1, n / \tau]$
- $P^{\prime}[i]$ can fits in $B[i]$

- overwrite text with fingerprints (in-place)

- all parts of text are restorable
- how?


## Overwriting the Text with Fingerprints（2／2）

－choose random prime $q \in\left[\frac{1}{2} \sigma^{\tau}, \sigma^{\tau}\right)$
－$B[i]=T[(i-1) \tau+1 . . i \tau]$
－$\lfloor B[i] / q\rfloor \in\{0,1\}$
－$D[i]=[B[i] / q]$（i）bit vector of size $n / \tau$
－$P^{\prime}[i]=$ 冢 $(i, \tau i)$ and together with $D$ ：
$B[i]=\left(P^{\prime}[i]-\sigma^{\tau} \cdot P^{\prime}[i-1] \bmod q\right)+D[i] \cdot q$
－this gives us access to the text（！）
－$q$ can be chosen such that MSB of $P^{\prime}[i]$ is zero w．h．p．，then

－overwrite text with fingerprints（in－place）
冢 block 冢 block 冢 block
enough to answer LCE queries
－how？

## Answering LCE Queries with Fingerprints

## LCEs with Fingerprints

- compute LCE of $i$ and $j$
- exponential search until逃 $\left(i, i+2^{k}\right) \neq$ 曷 $\left(j, j+2^{k}\right)$
- binary search to find correct block $m$
- recompute $B[m$ ] and find mismatching character
- requires $O(\lg \ell)$ time for LCEs of size $\ell$

- overwrite text with fingerprints (in-place)



## String Synchronizing Sets（Simplified，1／2）

## Definition：Simplified $\tau$－Synchronizing Sets［KK19］

Given a text $T$ of length $n$ and $0<\tau \leq n / 2$ ，a simplified $\tau$－synchronizing set $S$ of $T$ is

$$
S=\{i \in[1, n-2 \tau+1]: \min \{\text { 芻 }(j, j+\tau-1): j \in[i, i+\tau]\} \in\{\text { 冢 }(i, i+\tau-1), \text { 冢 }(i+\tau, i+2 \tau-1)\}\}
$$



## String Synchronizing Sets (Simplified, 2/2)

- $|S|=\Theta(n / \tau)$ in practice (on most data sets)
- more complex definition required to obtain this size


## Consistency \& (Simplified) Density Property

- for all $i, j \in[1, n-2 \tau+1]$ we have $T[i, i+2 \tau-1]=T[j, j+2 \tau-1] \Rightarrow i \in S \Leftrightarrow j \in S$
- for any $\tau$ consecutive positions there is at least one position in $S$


## Answering LCE Queries with String Synchronizing Sets (1/2)

## Text $T^{\prime}$ for Positions in $S$



## Answering LCE Queries with String Synchronizing Sets (2/2)

- in practice, we sort the substrings
- characters of $T^{\prime}$ are the ranks of substrings
- build BB LCE for $T^{\prime}$ w.r.t. length in $T$


## Answering Queries

- compare naively for $3 \tau$ characters
- if equal find successors of $i$ and $j$ in $S$
- compute LCE of successors in $T^{\prime}$

- in this example: $\operatorname{lce}_{T}(i, j)=s_{1}-i+\operatorname{lce}_{T^{\prime}}(1,|S|-2)$
- in practice: we have a very fast static successor data structure


## Practical Evaluation [Din+20]


english.1024MB

cere


| $\triangle$ our-rk | $\cdots \mathrm{SSS}_{512}$ | $\cdots \cdots \text { SSS }_{512}^{\mathrm{pl}}$ | $\longrightarrow$ naive |
| :---: | :---: | :---: | :---: |
| - prezza-rk | -o ultra_naive | $\square$ sada | $\triangle$ - sct3 |

## Warning

This is just a very succinct overview.
Please refer to the lecture slides for more details.

## Tries \& Suffix Trees

## Trie Representations

- different trie representations
- space-time trade-off



## Suffix Tree (Compact Trie)



## Suffix Array

## Suffix Array

Given a text $T$ of length $n$, the suffix array (SA) is a permutation of [1..n], such that for $i \leq j \in[1 . . n]$

$$
T[S A[i] . . n] \leq T[S A[j] . . n]
$$

|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $T$ | a | b | a | b | c | a | b | c | a | b | b | a | $\$$ |
| $S A$ | 13 | 12 | 1 | 9 | 6 | 3 | 11 | 2 | 10 | 7 | 4 | 8 | 5 |
| $L C P$ | 0 | 0 | 1 | 2 | 2 | 5 | 0 | 2 | 1 | 1 | 4 | 0 | 3 |

## SAIS

- linear time suffix array construction
- induced copying and recursion


## SA Construction in EM

- Prefix Doubling
- DC3
- classification
- sorting special suffixes
- inducing other suffixes


## LCP-Array \& LCE-Queries



- speed up pattern matching in suffix array
- suffix tree construction
- compression


## Longest Common Extensions

- Icp-value between any suffix
- scan or RMQ
- Rabin-Karp fingerprints
- string synchronizing sets


## Compression

## Entropy

Given a text $T$ of length $n$ over an alphabet $\Sigma=[1, \sigma]$ and its histogram Hist, then

$$
H_{k}=(1 / n) \sum_{S \in \Sigma^{k}}\left|T_{S}\right| \cdot H_{0}\left(T_{S}\right)
$$

## Huffman Codes

- variable length codes
- more frequent characters get shorter codes
- canonical Huffman-codes
- Shannon-Fano codes can be worse, but
- are still optimal


## LZ77

$T=$ abababbbbaba\$

- $f_{1}=\mathrm{a}$
- $f_{4}=\mathrm{bbb}$
- $f_{2}=b$
- $f_{5}=\mathrm{aba}$
- $f_{3}=\mathrm{abab}$
- $f_{6}=\$$


## LZ78

$T=$ abababbbbaba\$

- $f_{1}=a$
- $f_{5}=\mathrm{bb}$
- $f_{2}=\mathrm{b}$
- $f_{6}=\mathrm{aba}$
- $f_{3}=a b$
- $f_{7}=\$$


## Burrows-Wheeler Transform

## Burrows-Wheeler Transform

Given a text $T$ of length $n$ and its suffix array $S A$, for $i \in[1, n]$ the Burrows-Wheeler transform is

$$
B W T[i]= \begin{cases}T[S A[i]-1] & S A[i]>1 \\ \$ & S A[i]=1\end{cases}
$$

|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $T$ | a | b | a | b | c | a | b | c | a | b | b | a | $\$$ |
| $S A$ | 13 | 12 | 1 | 9 | 6 | 3 | 11 | 2 | 10 | 7 | 4 | 8 | 5 |
| $B W T$ | a | b | $\$$ | c | c | b | b | a | a | a | a | b | b |

## LF-Mapping

Given a $B W T$, its $C$-array, and its rank-Function, then

$$
L F(i)=C[B W T[i]]+\operatorname{rank}_{B W T[i]}(i)
$$

- transform back to text
- used in backwards search


## Compression using BWT

- move-to-front
- run-length compression


## Wavelet Tree

## Wavelet Tree

| $(\epsilon)_{2}$ |  |  |  |
| :---: | :---: | :---: | :---: |
| $(0)_{2}$ |  | $(1)_{2}$ |  |
| $(00)_{2}$ | $\left(01_{2}\right)$ | $(10)_{2}$ |  |

## Wavelet Matrix

| $(\epsilon)_{2}$ |  |  |  |
| :--- | :--- | :--- | :---: |
| $(0)_{2}$ |  | $(1)_{2}$ |  |
| $(00)_{2}$ | $(10)_{2}$ | $\left(01_{2}\right)$ |  |

- generalize rank and select to alphabets of size $>2$


## Compression

- build over text compressed with canonical Huffman codes


## Bit Vectors

- rank and select queries on bit vectors in $O(1)$ time and $o(n)$ space


## FM-Index \& r-Index

```
Function BackwardsSearch(P[1..n], C, rank):
\(s=1, e=n\)
for \(i=m, \ldots, 1\) do
    \(s=C[P[i]]+\operatorname{rank}_{P[i]}(s-1)+1\)
        \(e=C[P[i]]+\operatorname{rank}_{P[i]}(e)\)
        if \(s>e\) then
            return \(\emptyset\)
return \([s, e]\)
```


## FM-Index

- use (compressed wavelet tree for rank)
- compress bit vectors further


## $r$-Index

- store lots of arrays
- containing information for each run
- size proportional to number of runs
- queries become harder


## Move Data Structure

- make use of "same" intervals in BWT and first row
- constant time mapping on balanced input/output intervals
- balancing with blowup $\leq 2$ achievable


## Compressed Indices

## Block Tree

- answer rank and select queries
- size proportional to number of LZ-factors



## Number of Runs and LZ-Factors

Let $T$ be a text of length $n$, then

$$
r(T) \in O\left(z(T) \lg ^{2} n\right)
$$

## Document Retrieval

## Document Listing

- optimal with document array and chain array

|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $T$ | A | T | A | \# | T | A | A | A | \# | T | A | T | A | \# | \$ |
| SA | 15 | 14 | 4 | 9 | 13 | 3 | 8 | 7 | 6 | 11 | 1 | 12 | 2 | 5 | 10 |
| DA | 0 | 3 | 1 | 2 | 3 | 1 | 2 | 2 | 2 | 3 | 1 | 3 | 1 | 2 | 3 |
| CA | 0 | 0 | 0 | 0 | 2 | 3 | 4 | 7 | 8 | 5 | 6 |  |  | 9 |  |

- $P=T A$


## Inverted Index

1 The old night keeper keeps the keep in the town 2 In the big old house in the big old gown
3 The house in the town had the big old keep
4 Where the old night keeper never did sleep
5 The night keeper keeps the keep in the night 6 And keeps in the dark and sleeps in the light

| term $t$ | $f_{t}$ | $L(t)$ |
| :--- | :--- | :--- |
| and | 1 | $[6]$ |
| big | 2 | $[2,3]$ |
| dark | 1 | $[6]$ |
| $\cdots$ | $\cdots$ | $\cdots$ |
| had | 1 | $[3]$ |
| house | 2 | $[2,3]$ |
| in | 5 | $[1,2,3,5,6]$ |

## Encodings

- unary/ternary encoding
- Fibonacci encoding
- Elias- $\delta / \gamma$ encoding
- Golomb encoding


## List Interseciong

- binary/exponential search
- two levels


## Longest Common Extensions

## Sophisticated Black Box（BB）

－based on ISA，LCP，and RMQ
－$O(1)$ query time，$\approx 9 n$ bytes additional space

## Ultra Naive Scan（UNS）

－compare character by character
－$O(n)$ query time，no additional space


## Definition：Simplified $\tau$－Synchronizing Sets

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$$

## Conclusion and Outlook

## This Lecture

- longest common extension queries
- Karp-Rabin fingerprints
- string synchronizing sets
- big recap and Q\&A


## Next Week

- project presentation

