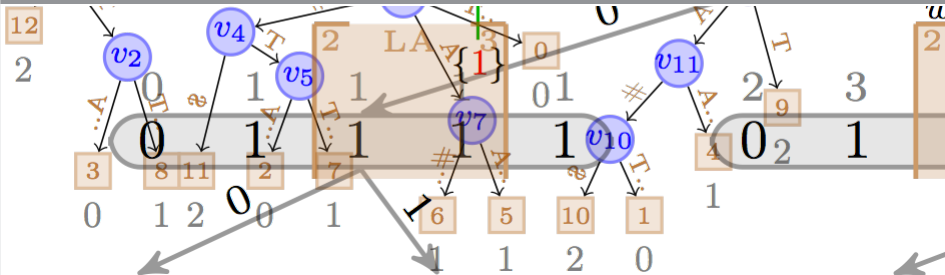


# Advanced Data Structures

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# Range minimum queries (RMQs)

## Definition

Given an array  $A$  of length  $n$  containing elements from a totally ordered set. A range minimum query  $rmq_A(\ell, r)$  returns the position of the minimal element in the sub-array  $A[\ell, r]$ :

$$rmq_A(\ell, r) = \arg \min_{\ell \leq k \leq r} A[k]$$

## Example

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$A =$	8	2	4	7	1	9	3	5	7	4	6	4	3	1	4	8

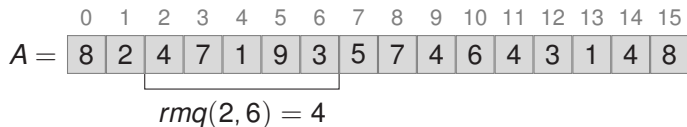
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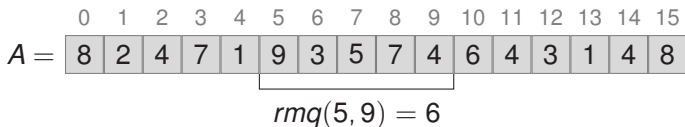
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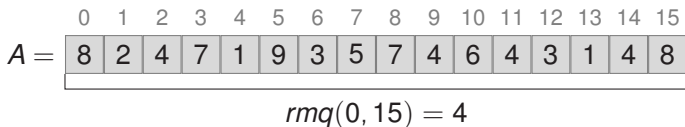
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## Example



- Notation: Complexity of an algorithm is denoted with  $\langle f(n), g(n) \rangle$ , where  $f(n)$  is preprocessing time and  $g(n)$  query time.
- Different solutions:
  - naïve approach 1:  $\langle O(n^2), O(1) \rangle$  using  $O(n^2)$  words of space
  - naïve approach 2:  $\langle O(1), O(n) \rangle$
  - $\langle O(n), O(\log n) \rangle$  using  $O(n)$  words of space
  - $\langle O(n \log n), O(1) \rangle$  using  $O(n \log n)$  words of space
  - $\langle O(n \log \log n), O(1) \rangle$  using  $O(n \log \log n)$  words of space
  - $\langle O(n), O(1) \rangle$  using  $O(n)$  words of space
  - $\langle O(n), O(1) \rangle$  using  $4n + o(n)$  bits of space
  - $\langle O(n), O(1) \rangle$  using  $2n + o(n)$  bits of space

## Literature

M.A. Bender, M. Farach-Colton: The LCA Problem Revisited. (LATIN 2000)  
K. Sadakane: Compressed Suffix Trees with Full Functionality. (TCS 2007)

# $\langle O(n), O(\log n) \rangle$ – solution #1

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
---	---	---	---	---	---	---	---	---	---	----	----	----	----	----	----

$A =$

8	2	4	7	1	9	3	5	7	4	6	4	3	1	4	8
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

# $\langle O(n), O(\log n) \rangle$ – solution #1

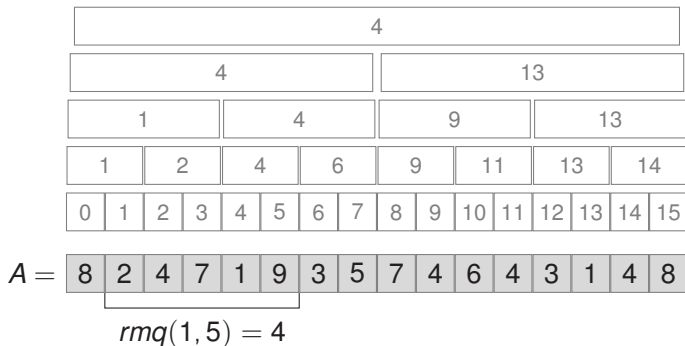


$A =$ 

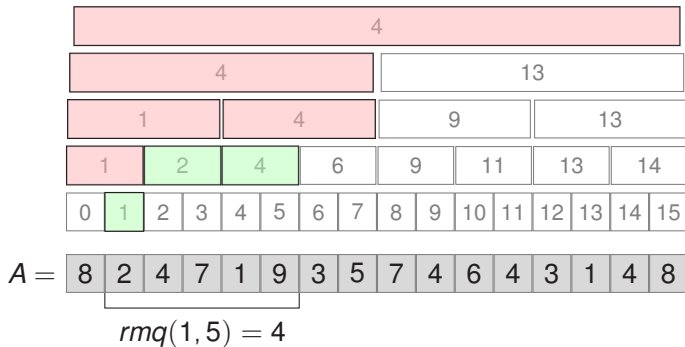
8	2	4	7	1	9	3	5	7	4	6	4	3	1	4	8
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



# $\langle O(n), O(\log n) \rangle$ – solution #1



# $\langle O(n), O(\log n) \rangle$ – solution #1



# $\langle O(n), O(\log n) \rangle$ – solution #1

- Store index of minimum in binary interval tree.
- Tree has  $O(n)$  nodes.
- Follow all nodes which overlap with the query interval but are not fully contained in it (at most 2 per level).
- So not more than  $2 \log n$  such nodes in total.
- Select all children of these nodes which are fully contained in the query interval.
- From these nodes select the index with minimal value.

## $\langle O(n \log n), O(1) \rangle$ – solution #2

- For each item  $A[i]$  store an array  $M_i[0, \log n]$ .
- $M_i[j] = \text{rmq}_A(i, i + 2^j - 1)$
- Space is  $O(n \log n)$  words
- How long does pre-computation take?

### Querying

Find the largest  $k$  with  $2^k \leq \ell - r + 1$ . Then

$$\text{rmq}_A(\ell, r) = \begin{cases} M_i[k] & \text{if } A[M_i[k]] < A[M_{j-2^k+1}[k]] \\ M_{j-2^k+1}[k] & \text{otherwise} \end{cases}$$

Question: How can  $k$  be determined in constant time?

# $\langle O(n \log \log n), O(1) \rangle$ solution

- Split  $A$  into  $t = \frac{n}{\log n}$  blocks  $B_0, \dots, B_{t-1}$ .  $B$  spans  $O(\log n)$  items of  $A$ .
- Create an array  $S[0, t-1]$  with  $S[i] = \min\{x \in B_i\}$
- Build rmq structure #2 for  $S$
- For each block  $B_i$  of  $O(\log n)$  elements build rmq structure #2
- Total space:  $O(n) + O(n \log \log n)$

## Querying

- Determine blocks  $B_{\ell'}$ ,  $B_{r'}$  which contain  $\ell$  and  $r$
- Calculate  $m = \text{rmq}_S(\ell' + 1, r' - 1)$
- Let  $k_0, k_1, k_2$  be the results of the RMQs in blocks  $\ell'$ ,  $r'$ , and  $m$  relative to  $A$
- Return  $\arg \min_{k_i} A[k_i]$  for  $0 \leq k \leq 3$

# $\langle O(n), O(1) \rangle$ solution

## Definition

The Cartesian Tree  $C$  of an array is defined as follows:

- The root of  $C$  is the minimum element of the array and is labeled with its position
- Removing the root splits the array into two pieces
- The left and right children of the root are recursively constructed Cartesian trees of the left and right subarray

Exercise: How to construct  $C$  in linear time?

# $\langle O(n), O(1) \rangle$ solution

## Solution overview:

- Partition the array into blocks of size  $s$
- Each block corresponds to a Cartesian Tree of size  $s$
- Represent the Cartesian Tree via LOUDS ( $2s - 1$  bits)
- For each of the  $2^{2s-1}$  bit pattern and the  $s^2$  possible RMQ queries store the result in a table  $P$  („Four Fussians Trick“)
- I.e.  $P$  requires  $O(2^{2s}s^2)$  words space
- For  $s = \frac{\log n}{4}$   $P$  requires  $o(n)$  words of space

See chalkboard presentation.



$\langle O(n), O(1) \rangle$  **solution using  $4n + o(n)$  bits**

See chalkboard presentation.