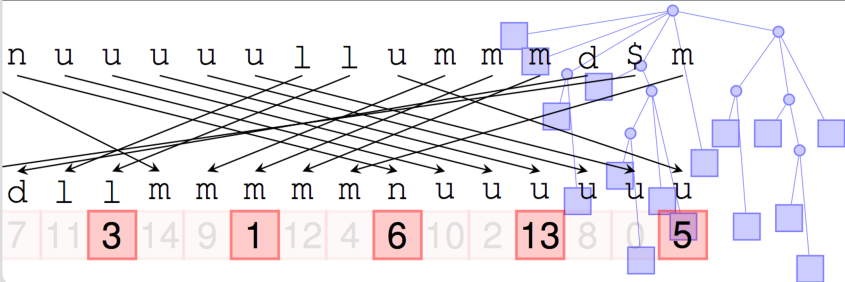


Text Indexing: Lecture 7

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Problem 2

Given a $[0, n - 1] \times [0, n - 1]$ grid G and a set P of n points $(i, S[i])$ with weight $w[i]$ for $0 \leq i < n$. For a pair of points (x_0, y_0) and (x_1, y_1) with $x_0 \leq x_1$ and $y_0 \leq y_1$ we define the top- k range query:

- A top- k range report query asks for the k points $(x, y) \in P$ such that $x \in [x_0, x_1]$ and $y \in [y_0, y_1]$ with maximum weight sorted in decreasing order of weight.

Results [5]

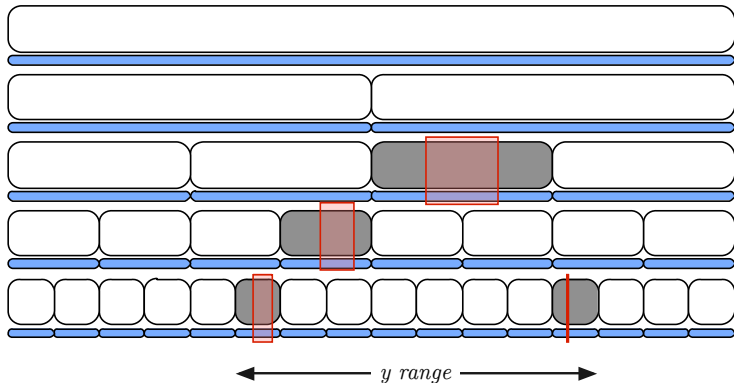
Top- k range queries can be answered in $O(\log^2 n + k \cdot \log n)$ time using an index of size $3n \log n + o(n \log n) + |\text{weights}|$ bits, where $|\text{weights}|$ is the space required to store the weights associated with the n points.

Outline of solution

- Use the range count algorithm to get the $O(\log n)$ WT nodes C which cover the y range
- For each x range in C use the RMQ structure to navigate to the haviest point ($O(\log n)$ time per range, i.e $O(\log^2 n)$ total)
- Insert the haviest points into a max priority queue Q
- Remove maximum point from Q , report it and split its corresponding x range in C . Navigate to the haviest points in the two new ranges Q . Insert
- Repeat last step until Q is empty or k points were reported

Total time: $O(\log^2 n + k \cdot \log n)$

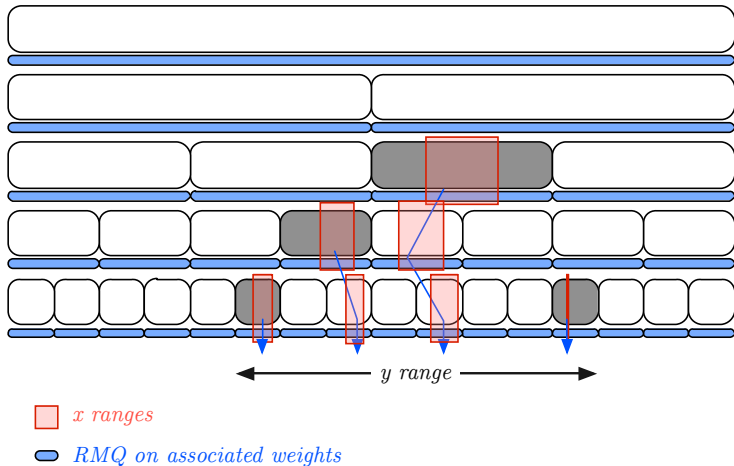
Top- k Range Report Queries



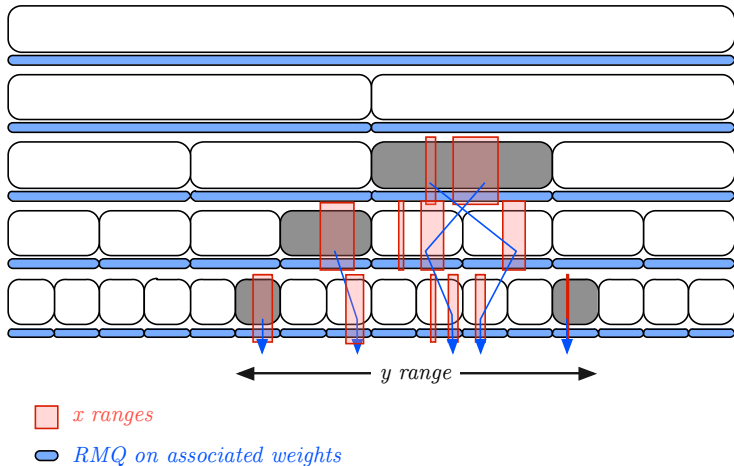
□ x ranges

▬ RMQ on associated weights

Top- k Range Report Queries



Top- k Range Report Queries



- The suffix tree (ST) extends the functionality of suffix array
- Construction in three phases (each takes linear time)
 - suffix array construction (Timo Bingmann will present this at the 21th of January 2016)
 - LCP array construction
 - tree topology construction
- As the pointer-based representation takes too much space in most application we will present a more space-efficient version: The compressed suffix tree (CST).

Space-Efficient Suffix Tree Representations

Most representations consist of three parts:

- Suffix Array (leaves of suffix tree)
- LCP Array (longest common prefix lengths/depth of inner nodes)
- Tree Topology

Definition

Let $lcp(U, V)$ denote the longest common prefix between two strings U and V . For a text \mathcal{T} of size n the longest common prefix (LCP) array of size $n + 1$ is defined as follows. $LCP[i] = |lcp(SA[i], SA[i - 1])|$ for $i \geq 1$ and $LCP[0] = 0$ and $LCP[n] = -1$.

([4] introduced this array as *Hgt* array)

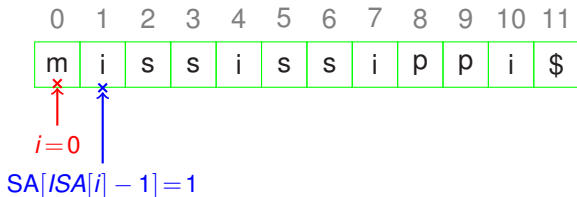
LCP Array – Example

i	SA	LCP	$\mathcal{T}[\text{SA}[i], n - 1]$
0	11	0	\$
1	10	0	i\$
2	7	1	ippi\$
3	4	1	issippi\$
4	1	4	ississippi\$
5	0	0	mississippi\$
6	9	0	pi\$
7	8	1	ppi\$
8	6	0	sippi\$
9	3	2	sissippi\$
10	5	1	ssippi\$
11	2	3	ssissippi\$

- Time complexity of naive computation (for each $i > 0$, compare suffix $\text{SA}[i]$ and $\text{SA}[i - 1]$): $\mathcal{O}(n^2)$.
- Comparison in SA-order.

Linear Time Calculation of LCP Array

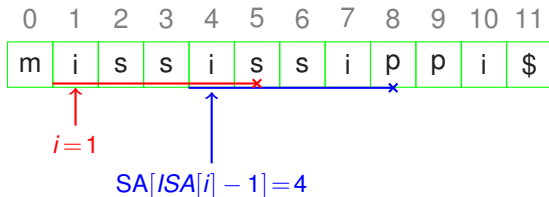
Idea of [3]: Processing in text-order.



0

Linear Time Calculation of LCP Array

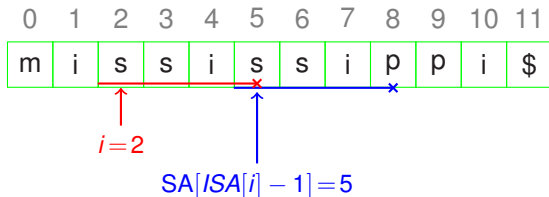
Idea of [3]: Processing in text-order.



0 4

Linear Time Calculation of LCP Array

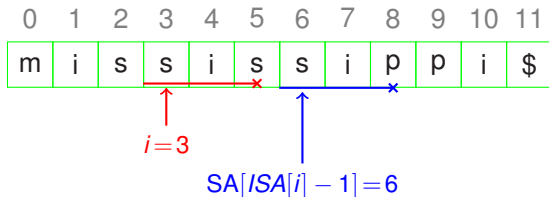
Idea of [3]: Processing in text-order.



0 4 3

Linear Time Calculation of LCP Array

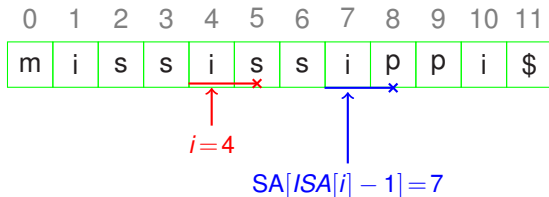
Idea of [3]: Processing in text-order.



0 4 3 2

Linear Time Calculation of LCP Array

Idea of [3]: Processing in text-order.



0 4 3 2 1

Linear Time Calculation of LCP Array

Idea of [3]: Processing in text-order.



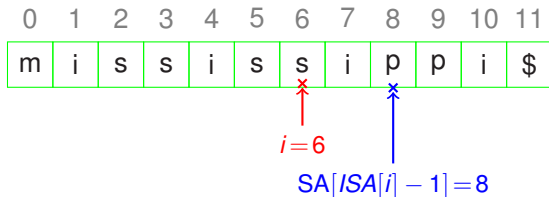
$$SA[ISA[i] - 1] = 3$$

$i=5$

0 4 3 2 1 1

Linear Time Calculation of LCP Array

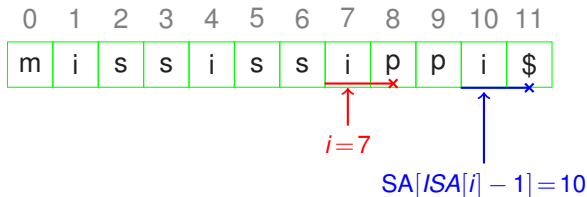
Idea of [3]: Processing in text-order.



0 4 3 2 1 1 0

Linear Time Calculation of LCP Array

Idea of [3]: Processing in text-order.



0 4 3 2 1 1 0 **1**

Linear Time Calculation of LCP Array

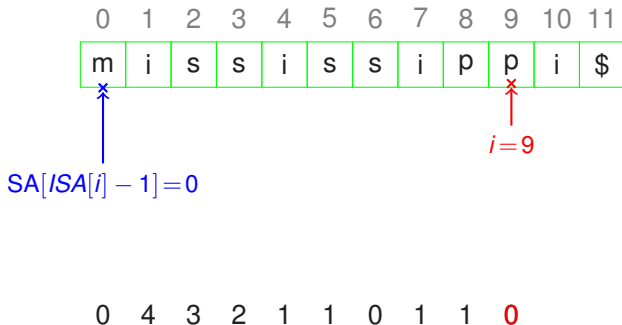
Idea of [3]: Processing in text-order.



0 4 3 2 1 1 0 1 1

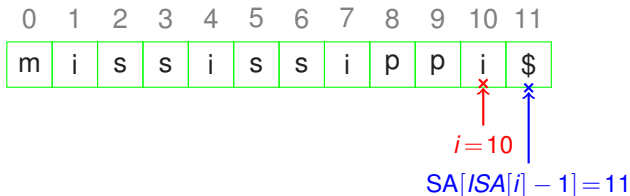
Linear Time Calculation of LCP Array

Idea of [3]: Processing in text-order.



Linear Time Calculation of LCP Array

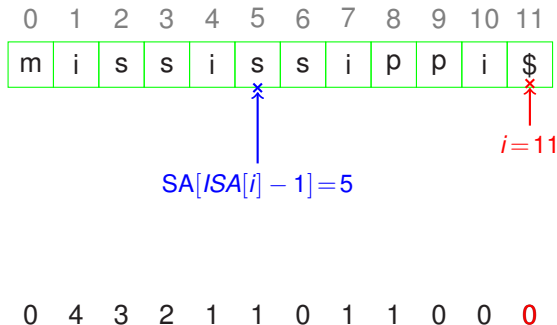
Idea of [3]: Processing in text-order.



0 4 3 2 1 1 0 1 1 0 0

Linear Time Calculation of LCP Array

Idea of [3]: Processing in text-order.



Lemma ([3])

For $0 < i \leq n$, we have $LCP[ISA[i]] \geq LCP[ISA[i - 1]] - 1$.

Linear Time Calculation of LCP Array

```
00    $LCP[0] \leftarrow 0$ 
01    $LCP[n] \leftarrow -1$ 
02   for  $i \leftarrow 0$  to  $n - 1$  do
03      $ISA[SA[i]] \leftarrow i$ 
04    $\ell \leftarrow 0$ 
05   for  $i \leftarrow 0$  to  $n - 1$  do
05      $j \leftarrow SA[(ISA[i] - 1) \bmod n]$ 
07     while  $\mathcal{T}[i + \ell] = \mathcal{T}[j + \ell]$  do
08        $\ell \leftarrow \ell + 1$ 
09      $LCP[ISA[i]] \leftarrow \ell$ 
10      $\ell \leftarrow \max(0, \ell - 1)$ 
```

Exercise

How much memory is required during the algorithms execution?

Linear Time Calculation of LCP Array

Engineered version of [2]:

```
00  for  $i \leftarrow 0$  to  $n - 1$  do
01       $\Phi[SA[i]] \leftarrow SA[(i - 1) \bmod n]$ 
02   $\ell \leftarrow 0$ 
03  for  $i \leftarrow 0$  to  $n - 1$  do
04       $j \leftarrow \Phi[i]$ 
05      while  $\mathcal{T}[i + \ell] = \mathcal{T}[j + \ell]$  do
06           $\ell \leftarrow \ell + 1$ 
07       $PLCP[i] \leftarrow \ell$ 
08       $\ell \leftarrow \max(0, \ell - 1)$ 
09  for  $i \leftarrow 0$  to  $n - 1$  do
10       $LCP[i] \leftarrow PLCP[SA[i]]$ 
11   $LCP[n] \leftarrow -1$ 
```

(Explain why this algorithm is faster in practice)

[6] proposed to use a CSA and the permuted LCP array (LCP values in text-order) PLCP. We know

- $PLCP[i+1] \geq PLCP[i] - 1$
- $PCLP[i] \leq n - 1 - i$ (for $0 \leq i < n$)

$$\begin{array}{rcccccccccccc} i = & 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \\ PCLP[i] = & 0 & 4 & 3 & 2 & 1 & 1 & 0 & 1 & 1 & 0 & 0 & 0 \end{array}$$

[6] proposed to use a CSA and the permuted LCP array (LCP values in text-order) PLCP. We know

- $PLCP[i+1] \geq PLCP[i] - 1$
- $PCLP[i] \leq n - 1 - i$ (for $0 \leq i < n$)

	$i =$	0	1	2	3	4	5	6	7	8	9	10	11
$PCLP[i] =$		0	4	3	2	1	1	0	1	1	0	0	0
$PCLP[i] + i =$		0	5	5	5	5	6	6	8	9	9	10	11

[6] proposed to use a CSA and the permuted LCP array (LCP values in text-order) PLCP. We know

- $PLCP[i+1] \geq PLCP[i] - 1$
- $PCLP[i] \leq n - 1 - i$ (for $0 \leq i < n$)

$i =$	0	1	2	3	4	5	6	7	8	9	10	11
$PLCP[i] =$	0	4	3	2	1	1	0	1	1	0	0	0
$PCLP[i] + i =$	0	5	5	5	5	6	6	8	9	9	10	11

- Encode gaps of $PLCP[i] + i$ with unary code (results in bitvector H of length $2n$)
- In this example: $H = 10000011110110010110101$
- What additional structure is required to calculate $LCP[i]$?

Space-Efficient LCP Representation

With a $o(n)$ -space select structure (arguments starting from 1) and a CSA we get:

```
00 access_lcp( $i$ )  
01    $x \leftarrow SA[i]$   
02   return  $select(x + 1, 1, H) + 1 - 2x$ 
```

Summary:

- Time complexity depends on CSA access
- Space: $2n + o(n)$ bits (for bitvector H + select) + $|CSA|$

Note: The LCP between arbitrary suffixes can be calculated in constant time using a RMQ structure.

Definition of an LCP-interval ([1])

An interval $[i, j]$, where $0 \leq i \leq n - 1$ is called LCP-interval of LCP value ℓ (denoted by $\ell - [i, j]$) if

- $LCP[i] < \ell$ or $i = 0$
- $LCP[k] \geq \ell$ for all $k \in [i + 1, j]$
- $LCP[k] = \ell$ for at least one $k \in [i + 1, j]$
- $LCP[j + 1] < \ell$

Every index k with $i < k \leq j$ and $LCP[k] = \ell$ is called ℓ -index. There are at most $\sigma - 1$ ℓ -indices in an LCP-interval.

Note: Each LCP-interval corresponds to a node in the suffix tree.

The LCP-Interval Tree – Example

i	SA	LCP	$\mathcal{T}[\text{SA}[i], n - 1]$
0	11	0	\$
1	10	0	i\$
2	7	1	ippi\$
3	4	1	issippi\$
4	1	4	issippi\$
5	0	0	mississippi\$
6	9	0	pi\$
7	8	1	ppi\$
8	6	0	sippi\$
9	3	2	sissippi\$
10	5	1	ssippi\$
11	2	3	ssissippi\$

- Singleton intervals $\ell - [i, i]$ are omitted

- [1] Mohamed Ibrahim Abouelhoda, Stefan Kurtz, and Enno Ohlebusch. Replacing suffix trees with enhanced suffix arrays. *J. Disc. Algo.*, 2(1):53–86, 2004.
- [2] Juha Kärkkäinen, Giovanni Manzini, and Simon J. Puglisi. Permuted longest-common-prefix array. In *Proc. CPM*, pages 181–192, 2009.
- [3] Toru Kasai, Gunho Lee, Hiroki Arimura, Setsuo Arikawa, and Kunsoo Park. Linear-time longest-common-prefix computation in suffix arrays and its applications. In *Proc. CPM*, pages 181–192, 2001.
- [4] Udi Manber and Gene Myers. Suffix arrays: A new method for on-line string searches. In *Proc. SODA*, pages 319–327, 1990.
- [5] Gonzalo Navarro and Luís Russo. Space-efficient data-analysis queries on grids. In *Proc. ISAAC*, pages 323–332, 2011.
- [6] Kunihiro Sadakane. Succinct representations of LCP information and improvements in the compressed suffix arrays. In *Proc. SODA*, pages 225–232, 2002.